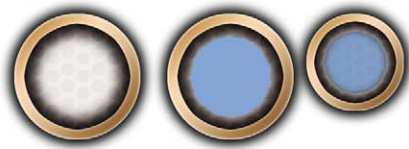


HERO: RACE:

CHARISMA: PACE:

RACIAL ABILITIES:



PARRY TOUGHNESS

ATTRIBUTES

	AGILITY
	SMARTS
	STRENGTH
	SPIRIT
	VIGOR



SKILLS

HINDRANCES



EDGES



GEAR & ARMOR

POWERS COST RANGE DAMAGE/EFFECT DURATION

WEAPONS RANGE ROF DAMAGE AP WT NOTES
